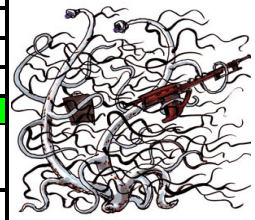
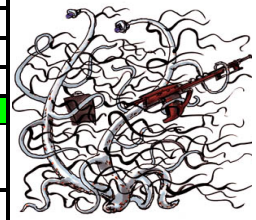
Race	Canosian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	7	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



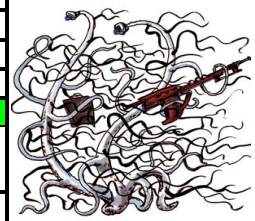
Abilities and Equipment			
Name	Effect	Hand?	Mass
Tumble	Bonus move action every phase.		

Race	Canosian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	7	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



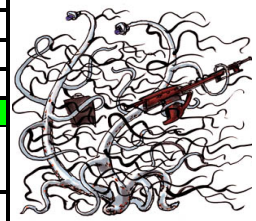
Abilities and Equipment			
Name	Effect	Hand?	Mass
Tumble	Bonus move action every phase.		

Race	Canosian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	7	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



Abilities and Equipment			
Name	Effect	Hand?	Mass
Tumble	Bonus move action every phase.		

Race	Canosian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	7	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



Abilities and Equipment			
Name	Effect	Hand?	Mass
Tumble	Bonus move action every phase.		

Race	Human	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	8	
Hands	2	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Willpower	May reroll both dice on professional tests.		

Race	Human	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	8	
Hands	2	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Willpower	May reroll both dice on professional tests.		

Race	Human	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	8	
Hands	2	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Willpower	May reroll both dice on professional tests.		

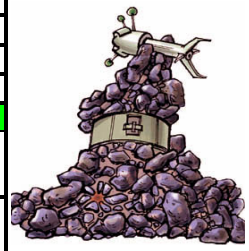
Race	Human	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	8	
Hands	2	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Willpower	May reroll both dice on professional tests.		

Race	Silicoid	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	7	
Hands	1	Health	○○ ○○○○○○○○○○○○○○○○	
Carry		Luck	○○○○○○○○○○	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Rocky	Subtract 1d6 from all damage inflicted against silicoid.		

Race	Silicoid	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	7	
Hands	1	Health	○○ ○○○○○○○○○○○○○○○○	
Carry		Luck	○○○○○○○○○○	

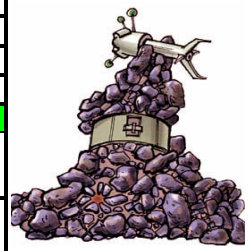


Abilities and Equipment			
Name	Effect	Hand?	Mass
Rocky	Subtract 1d6 from all damage inflicted against silicoid.		

Race	Silicoid	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	7	
Hands	1	Health	○○ ○○○○○○○○○○○○○○○○	
Carry		Luck	○○○○○○○○○○	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Rocky	Subtract 1d6 from all damage inflicted against silicoid.		

Race	Silicoid	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	3	Target #	7	
Hands	1	Health	○○ ○○○○○○○○○○○○○○○○	
Carry		Luck	○○○○○○○○○○	



Abilities and Equipment			
Name	Effect	Hand?	Mass
Rocky	Subtract 1d6 from all damage inflicted against silicoid.		

Abilities and Equipment			
Name	Effect	Hand?	Mass
Rocky	Subtract 1d6 from all damage inflicted against silicoid.		

Race	Tentac	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	9	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Resilient	May reroll any incoming random damage inflicted.		

Race	Tentac	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	9	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Resilient	May reroll any incoming random damage inflicted.		

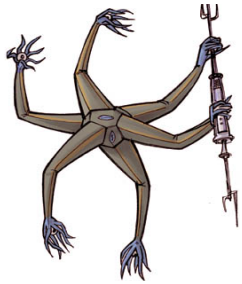
Race	Tentac	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	9	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Resilient	May reroll any incoming random damage inflicted.		

Race	Tentac	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	4	Target #	9	
Hands	8	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

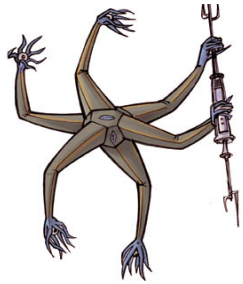
Abilities and Equipment			
Name	Effect	Hand?	Mass
Resilient	May reroll any incoming random damage inflicted.		

Race	Xeloxian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	0-6	Target #	8	
Hands	6-0	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



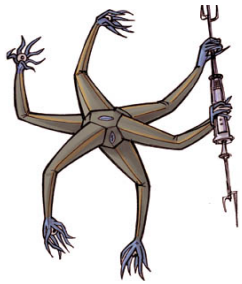
Abilities and Equipment			
Name	Effect	Hand?	Mass
Fistwalk	As a free action reduce # hands to increse move.		

Race	Xeloxian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	0-6	Target #	8	
Hands	6-0	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



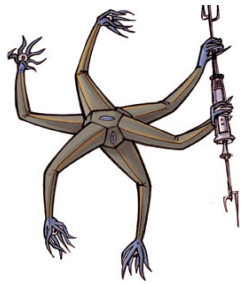
Abilities and Equipment			
Name	Effect	Hand?	Mass
Fistwalk	As a free action reduce # hands to increse move.		

Race	Xeloxian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	0-6	Target #	8	
Hands	6-0	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



Abilities and Equipment			
Name	Effect	Hand?	Mass
Fistwalk	As a free action reduce # hands to increse move.		

Race	Xeloxian	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	0-6	Target #	8	
Hands	6-0	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	



Abilities and Equipment			
Name	Effect	Hand?	Mass
Fistwalk	As a free action reduce # hands to increse move.		

Race	Zoallan	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	5	Target #	9	
Hands	3	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Carapace	-2 to all incoming damage.		

Race	Zoallan	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	5	Target #	9	
Hands	3	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Carapace	-2 to all incoming damage.		

Race	Zoallan	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	5	Target #	9	
Hands	3	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Carapace	-2 to all incoming damage.		

Race	Zoallan	Profession		
Rank		Prestige		
XP		Credits		
Athletics	**Combat**	**Engineer**	**Pilot**	**Science**
Move	5	Target #	9	
Hands	3	Health	❍❍❍❍❍❍❍❍❍❍	
Carry		Luck	❍❍❍❍❍❍❍❍❍❍	

Abilities and Equipment			
Name	Effect	Hand?	Mass
Carapace	-2 to all incoming damage.		