

### Battlestations Character Record

Player	Skill	Rating	Bonus	Total		Base	Curr
Hero	Athletics				Hit Points		
Profession	Combat				Target #		
Species	Engineering				Move		
Rank	Piloting				Hands		
Ship	Science				Luck		
					XP	PP	CR

Ability	Notes	Location	Status
Fists	1d6, max = Athletics	—	—
Uniform	Shows Rank and Prof.	Body	

Item	Notes	Mass	Loc	Status
Fists	1d6, max = Athletics	—	—	—
Uniform	Shows Rank and Profession	—	Body	

Character Generation Data	Phase Last Acted In																					
	Turn	1	2	3	4	5	6	Turn	1	2	3	4	5	6	Turn	1	2	3			4	5
R H M T A BHP RA	Turn	1	2	3	4	5	6	Turn	1	2	3	4	5	6	Turn	1	2	3	4	5	6	+0
Canosian ∞ 3 7 N 6 Tumble	1						6	6							11							+1
Fungaloid 2 2 9 N 9 Regenerate	2						7	7							12							+2
Human 2 3 8 Y 4 Willpower	3						8	8							13							+3
Silicoid 1 3 7 N 8 Rocky, Strong	4						9	9							14							+4
Tentac ∞ 4 9 N 5 Resilient	5						10	10							15							+5
Whistler 4 3 6 N 7 Puff																						+6
Xeloxian 6-0 0-6 8 Y 4 Fistwalk, Aggressive																						+7
Zoallan 3 5 9 N 3 Carapace																						+8
Skill Sets: 42000, 41110, 33100, 32210, 22221, 32111	<b>States of Being</b>																					
XP: 100 * New level to raise skill level by +1	Stuns	Scared	Groggy	Comatose	Unconscious	Dying	Dead															
Prestige: 100 * New rank to raise rank by +1																						
Luck: 5 + Rank																						
HP: BHP + Athletics + Rank																						
Tasks: 2d6 + Skill + Mods versus Target #																			+9			