

Type: **SDR-5V Spider** Tonnage: **30** MP: Walk: **8** Run: **12** Jump: **8**
 Name: Skill: Gunnery ___ Piloting ___ Hits: (3) (5) (7) (10) (11) (dead)

Loc Type Ht Dm Min ShtMed Lng
 CT **Med.Laser** 3 5 3 6 9
 CT **Med.Laser** 3 5 3 6 9

Heat Sinks:

Left Arm	Head	Right Arm
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 6 Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 2 3 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Life Support 2 Sensors Internal Structure <input type="checkbox"/> <input type="checkbox"/> 3 Cockpit 4 Heat Sink 5 Sensors 6 Life Support Center Torso Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Engine 2 Engine Rear Armour <input type="checkbox"/> <input type="checkbox"/> 3 Engine 4 Gyro Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 5 Gyro 6 Gyro	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 6 Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 2 3 4 5 6
Left Torso	Right Torso	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Jump Jet 2 Jump Jet Rear Armour <input type="checkbox"/> <input type="checkbox"/> 3 Jump Jet 4 Jump Jet Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 5 Heat Sink 6 Heat Sink 1 Heat Sink 2 3 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Jump Jet 2 Jump Jet 3 Jump Jet 4 Jump Jet Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 5 Heat Sink 6 Heat Sink 1 2 3 4 5 6	
Left Leg	Right Leg	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 Heat Sink 6 Heat Sink	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 Heat Sink 6 Heat Sink	

Engine Hits
 Gyro Hits
 Sensor Hits

1

Type: **PXH-1 Phoenix Hawk** Tonnage: **45** MP: Walk: **6** Run: **9** Jump: **6**
 Name: Skill: Gunnery ___ Piloting ___ Hits: (3) (5) (7) (10) (11) (dead)

Loc Type Ht Dm Min ShtMed Lng Loc Type Ht Dm Min ShtMed Lng Ammo:
 RA **Lg.Laser** 8 8 5 10 15 RA **MachineGun** 0 2 1 2 3 MG (200)
 RA **Med.Laser** 3 5 3 6 9 LA **MachineGun** 0 2 1 2 3
 LA **Med.Laser** 3 5 3 6 9

Heat Sinks:

Left Arm	Head	Right Arm
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 Med. Laser 6 MG Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 2 3 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Life Support 2 Sensors Internal Structure <input type="checkbox"/> <input type="checkbox"/> 3 Cockpit 4 Heat Sink 5 Sensors 6 Life Support Center Torso Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Engine 2 Engine 3 Engine Rear Armour <input type="checkbox"/> <input type="checkbox"/> 4 Gyro 5 Gyro 6 Gyro	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 Lg. Laser 6 Lg. Laser Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Med. Laser 2 MG 3 4 5 6
Left Torso	Right Torso	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Jump Jet 2 Jump Jet 3 Jump Jet 4 Heat Sink 5 Heat Sink Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 6 Heat Sink 1 2 3 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Jump Jet 2 Jump Jet 3 Jump Jet 4 Heat Sink 5 Heat Sink Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 6 Heat Sink 1 2 3 4 5 6	
Left Leg	Right Leg	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 Heat Sink 6 Heat Sink	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 Heat Sink 6 Heat Sink	

Engine Hits
 Gyro Hits
 Sensor Hits

2

Type: **CRD-3R Crusader** Tonnage: **65** MP: Walk: **4** Run: **6**
 Name: Skill: Gunnery ___ Piloting ___ Hits: (3) (5) (7) (10) (11) (dead)

Loc Type Ht Dm Min ShtMed Lng Loc Type Ht Dm Min ShtMed Lng Ammo:
 RA **LRM15** 5 1 6 7 14 21 LA **LRM15** 5 1 6 7 14 21 MG (200)
 RA **Med.Laser** 3 5 3 6 9 LA **Med.Laser** 3 5 3 6 9
 RA **MachineGun** 0 2 1 2 3 LA **MachineGun** 0 2 1 2 3 SRM (15)
 RL **SRM6** 4 2 3 6 9 LL **SRM6** 4 2 3 6 9 LRM(16)

Heat Sinks:

Left Arm	Head	Right Arm
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 LRM 15 6 LRM 15 Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 LRM 15 2 Med. Laser 3 MG 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Life Support 2 Sensors Internal Structure <input type="checkbox"/> <input type="checkbox"/> 3 Cockpit 4 Heat Sink 5 Sensors 6 Life Support Center Torso Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Engine 2 Engine 3 Engine Rear Armour <input type="checkbox"/> <input type="checkbox"/> 4 Gyro 5 Gyro 6 Gyro	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 LRM 15 6 LRM 15 Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 LRM 15 2 Med. Laser 3 MG 4 5 6
Left Torso	Right Torso	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Ammo (LRM) 2 Heat Sink 3 Heat Sink Rear Armour <input type="checkbox"/> <input type="checkbox"/> 4 Heat Sink 5 Heat Sink Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 6 Heat Sink 1 2 3 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Ammo (LRM) 2 Heat Sink 3 Heat Sink 4 Heat Sink 5 Heat Sink Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 6 Heat Sink 1 2 3 4 5 6	
Left Leg	Right Leg	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 SRM 6 6 SRM 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 SRM 6 6 SRM 6	

Engine Hits
 Gyro Hits
 Sensor Hits

3

Type: **WHM-6R Warhammer** Tonnage: **70** MP: Walk: **4** Run: **6**
 Name: Skill: Gunnery ___ Piloting ___ Hits: (3) (5) (7) (10) (11) (dead)

Loc Type Ht Dm Min ShtMed Lng Loc Type Ht Dm Min ShtMed Lng Ammo:
 RA **PPC** 10 10 3 6 12 18 LA **PPC** 10 10 3 6 12 18 MG (200)
 RT **SRM6** 4 2 3 6 9 LT **Med.Laser** 3 5 3 6 9
 RT **Med.Laser** 3 5 3 6 9 LT **SmallLaser** 1 3 1 2 3 SRM (15)
 RT **SmallLaser** 1 3 1 2 3 LT **MachineGun** 0 2 1 2 3
 RT **MachineGun** 0 2 1 2 3

Heat Sinks:

Left Arm	Head	Right Arm
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 PPC 6 PPC Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 PPC 2 3 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Life Support 2 Sensors Internal Structure <input type="checkbox"/> <input type="checkbox"/> 3 Cockpit 4 Heat Sink 5 Sensors 6 Life Support Center Torso Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Engine 2 Engine 3 Engine Rear Armour <input type="checkbox"/> <input type="checkbox"/> 4 Gyro 5 Gyro 6 Gyro	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Shoulder 2 Upper Arm Actuator 3 Lower Arm Actuator 4 Hand 5 PPC 6 PPC Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 PPC 2 3 4 5 6
Left Torso	Right Torso	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Med. Laser 2 Small Laser 3 MG 4 Heat Sink 5 Heat Sink 6 Heat Sink Rear Armour <input type="checkbox"/> <input type="checkbox"/> 1 Heat Sink 2 Heat Sink 3 Heat Sink Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 4 5 6	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Med. Laser 2 Small Laser 3 MG 4 Heat Sink 5 Heat Sink 6 Heat Sink Rear Armour <input type="checkbox"/> <input type="checkbox"/> 1 Heat Sink 2 Heat Sink 3 Heat Sink Internal Structure <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 4 5 6	
Left Leg	Right Leg	
Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 Heat Sink 6 Heat Sink	Armour <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 Hip 2 Upper Leg Actuator 3 Lower Leg Actuator 4 Foot 5 Heat Sink 6 Heat Sink	

Engine Hits
 Gyro Hits
 Sensor Hits

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