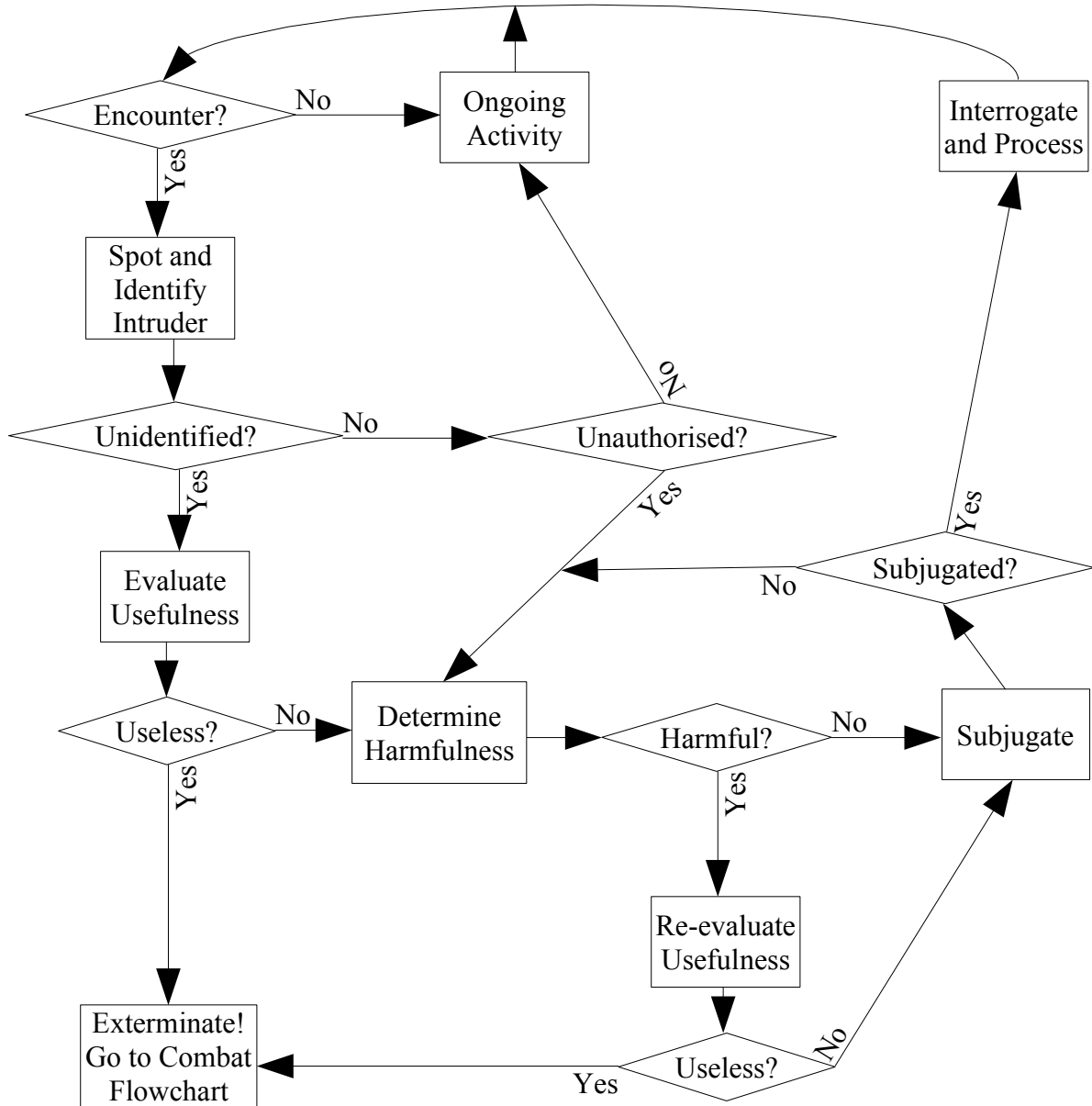


# Action Flowchart



# Combat Flowchart

