
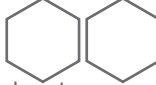


Name: _____

Reactions Combat Savvy



Speed Toughness




Luck XP

Weapons _____
Weapons _____
Weapons _____


Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness




Luck XP

Weapons _____
Weapons _____
Weapons _____

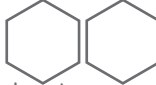
Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness




Luck XP

Weapons _____
Weapons _____
Weapons _____

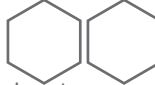
Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness




Luck XP

Weapons _____
Weapons _____
Weapons _____

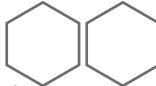
Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness



Luck XP

Weapons _____
Weapons _____
Weapons _____

Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness



Luck XP

Weapons _____
Weapons _____
Weapons _____

Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness



Luck XP

Weapons _____
Weapons _____
Weapons _____

Gear _____
Gear _____
Gear _____

Name: _____

Reactions Combat Savvy



Speed Toughness



Luck XP

Weapons _____
Weapons _____
Weapons _____

Gear _____
Gear _____
Gear _____

Crew Name: _____

Story Pts <input type="checkbox"/>	Patrons <input type="checkbox"/>	Rumours <input type="checkbox"/>
Credits <input type="checkbox"/>	Rivals <input type="checkbox"/>	

Ship Name: _____

Hull Pts. <input type="checkbox"/>	Debt <input type="checkbox"/>
---------------------------------------	----------------------------------

Stash

Crew Notes

_____ It's time to go!

_____ Looked worse than it was.

_____ Did you ever meet my mate?

_____ Lucky shot!

_____ Rainy day fund.

Ship Notes

Name: _____ Name: _____ Name: _____ Name: _____
Background: _____ Background: _____ Background: _____ Background: _____

Motivations: _____ Motivations: _____ Motivations: _____ Motivations: _____

Class: _____ Class: _____ Class: _____ Class: _____

Name: _____ Name: _____ Name: _____ Name: _____
Background: _____ Background: _____ Background: _____ Background: _____

Motivations: _____ Motivations: _____ Motivations: _____ Motivations: _____

Class: _____ Class: _____ Class: _____ Class: _____

World Name: _____

World Traits

License Required?
 Yes
 No
 Obtained

Invading Force: _____

War Progress

Patron _____ Patron _____ Rival _____ Rival _____
Benefits _____ Benefits _____ Notes _____ Notes _____

Patron _____ Patron _____ Rival _____ Rival _____
Benefits _____ Benefits _____ Notes _____ Notes _____

Patron _____ Patron _____ Rival _____ Rival _____
Benefits _____ Benefits _____ Notes _____ Notes _____

Patron _____ Patron _____ Rival _____ Rival _____
Benefits _____ Benefits _____ Notes _____ Notes _____

Notes:

Encounter Type: _____

Deployment Conditions: _____

Mission: _____

Notable Sights: _____

Battlefield Finds: _____

Outcome/Notable Events

Enemy Type: _____

Number	Combat	Panic	AI
Speed	Toughness		

Weapons _____
Gear _____

Enemy Type: _____

Number	Combat	Panic	AI
Speed	Toughness		

Weapons _____
Gear _____

Enemy Type: _____

Number	Combat	Panic	AI
Speed	Toughness		

Weapons _____
Gear _____

Enemy Type: _____

Number	Combat	Panic	AI
Speed	Toughness		

Weapons _____
Gear _____

Enemy Type: _____

Number	Combat	Panic	AI
Speed	Toughness		

Weapons _____
Gear _____

Enemy Type: _____

Number	Combat	Panic	AI
Speed	Toughness		

Weapons _____
Gear _____