

# Methodical

When you layout your plan for a mission with others, roll

- On a 10+, hold 3.
- On a 7-9, hold 2.

Spend your hold during the mission to do one of the following:

- Have someone show up with or without warning
- Reveal an escape route where none existed previously
- Supply someone with a vital piece of equipment or intel when the need arises

On a miss, hold 1 anyways, but the Grandfather will introduce a serious complication during the mission.

[moves](#), [leader](#), [advanced](#)

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