

The Remote



If there's one word that describes Faction Paradox it's fetishistic. The Faction's followers delight in icons, in totems, in signs, symbols and relics. It's an obsession they've passed on to their "offspring" the Remote. Though genetically human the Remote have spent generations exposed to Faction techniques and technology, surrounding themselves with whatever hardware they've scavenged from the "higher powers". Now an independent race, the Remote are (perhaps unfairly) regarded as the barbarians of the Spiral Politic, an unpredictable army dressed in Freudian armour and carrying their weapons as if they were holy relics. Easily the most reckless of the War-time groups, even the Faction can no longer tell which way they're likely to jump. The Houses regard them as a dangerous nuisance. — The Book of the War

[setting](#), [participant](#), [remote](#), [tier3](#)

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