

# Xaex

Ensign (Rank 1)



## Stats

**Target #:** 8

**Base Hit Points:** 4

**# of Hands:** 6\*

**Move:** 2-8\*

**Profession:** Scientist

**Species:** Xeloxian

**Alien Ability:** Aggressive. Xeloxians that deal damage with personal weapons add +1 to the total damage dealt. This applies only to point-based direct fire or melee weapons (i.e. not to Needlers, or grenades).

## Skills

**Hit Points:** 7 (Athletics+Base+Rank)

**Luck:** 6 (Rank+5)

**Athletics:** 2 (Carry Capacity: 20)

**Combat:** 0 **Engineering:** 0 **Piloting:** 0 **Science:** 4 **Experience:** 50 **Prestige:** 50 **Credits:** 650

## Equipment

Wristcomp

Medkit

## Special Abilities

**Hyperphysicist:** Science x 2 reroll pool for operating the hyperdrive and when rolling random facing after warp-in

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