

# Stardock Omega 31: New Module Equipment

Created by Nytecode It is possible to add various additional equipments/upgrades to modules in addition to the typical upgrade. Module equipment is permanently added to the module and cannot be swapped among modules.

## Helm Link

(treasure item)

Helm links allow pilots at two helm battlestations to add their piloting skills together to perform a maneuver. A helm station can only be used in a link once per round. Multiple links may be used in a given turn for a single maneuver (i.e. all three battlestations could be linked to add the piloting skill of 3 characters together.) Failed maneuvers have an OOC multiplier equal to the number of stations being used.

## Module Security System

(1000 credits, req# 15)

The module security system is a built-in defense system. It can be activated from any battlestation (most likely remote) and acts as any standard grenade type. All occupants of the module and only the occupants of the module suffer the effects of the blast.

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