

# Ali Rouge

Lieutenant (Rank 3)

## Stats

**Target #:** 8

**Base Hit Points:** 4

**# of Hands:** 2

**Move:** 3

**Profession:** Marine

**Species:** Human

**Alien Ability:** Willpower. Humans may reroll both professional skill check dice (as opposed to only one).

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## Skills

**Hit Points:** 11 (Athletics+Base+Rank)

**Luck:** N/A

**Athletics:** 3 (Carry Capacity: 30)

**Combat:** 4

**Engineering:** 1

**Piloting:** 1

**Science:** 1

**Experience:** N/A

**Prestige:** N/A

**Credits:** N/A

## Equipment

### Uniform

**Toolkit:** [energy] Mass 5 +1 to Engineering when repairing, upgrading a module or reconfiguring the Cannon.

**Blast Pistol:** [energy] Mass 4 Damage 2D6-2

**Armour:** Mass 10 Reduces damage by 1. (*Stored in Life Support*)

## Special Abilities

N/A s

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