

Fusion Ball Defences

[Fusion Ball Defences game image](#)

[Wiki entry](#)

Battlestations Module to use: [Mine Layer](#)

Module Special Rules: Functions as a normal Missile Bay during a Base Attack. Fires Fusion Ball missiles which are a combination of Seeker and Heavy missiles (3d6 to hit, 3d6 damage).

Maintenance Cost: \$14,000/month

Module Cost: \$800,000

Construction Time: 34 days

From:

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Last update: **2013/03/17 20:18**

