

# Home Bases

## Rules

- A Home Base is the only space on the board where a Hero and a Villain can co-exist without attacking each other. No duelling is permitted.
- When you land on a Home Base, draw an [Event Card](#)
- When you land on a Home Base, raise the Special stat associated with that Home Base by 1 point.

## Tiles

I'll put a number of different style Home Bases here with the rules written on them and a Special I think is appropriate, so players don't need to come up with their own if they don't want to.



[n/a: Access denied]

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