

The Realm of the Gods

Types of squares

- Place Unit - Spend resources to buy units on The World.
- Place Terrain - Spend resources to add terrain to The World.
- Remove Terrain - Spend resources to remove terrain from The World.
- Special Power - Dependant on the God type chosen.
- Ressurrection - Penalty spaces for when the God is killed.
- Move Unit - Resources can be spent on buying extra Pips.
- Information - Background on the mythology and special rules for units.

From:

<https://curufea.com/> - **Curufea's Homepage**

Permanent link:

<https://curufea.com/doku.php?id=games:board:hotgrealm>

Last update: **2013/03/20 21:31**

