

The Cassidy Vortex Expansion



This work is licensed under a [Creative Commons Attribution-NonCommercial-ShareAlike 2.5 License](https://creativecommons.org/licenses/by-nc-sa/2.5/).

New Board



New Rules

- Bases may be placed anywhere on a track or corner, but not within two spaces on the same track as another base.
 - Bases may not be placed within 2 spaces of the track start (upper left corner).
- If a ball falls into the centre of the board, next turn it appears at the start of the track.

Vortex Cards



Vortex

- Number of cards in deck: 6 (3 of 2 types)
- It takes 2 cards of the same sort to create a vortex.
 - Vortex cards come in 2 varieties - track changer (vertical) and ball changer (horizontal) so it is possible to have 2 cards and not be able to create a vortex.
 - Vortex cards may be replaced or destroyed as other cards.
 - Half a vortex has no effect on play and is ignored.
- The vortex affects 2 tracks.
 - Vortexes may not be placed on corner squares.

- Vortex cards can be placed anywhere on the board without a workman.
- Vortex cards are kept separate and are never randomly drawn.
 - Whenever someone earns a Victory Point - the person to their left draws a vortex card.
- A ball entering the vortex card disappears, whether it is up" or "down" and returns to the beginning of the track as though it had reached the centre of the board."
- Discarded or replaced vortex cards are placed back in the vortex pile.
 - Vortex cards may never be used as Victory Points.
 - Vortex cards count towards your hand limit.

Small Vortex

Used instead of the regular Vortex cards. **Small Vortex**

- Number of cards in deck: 3
- The vortex affects 1 track.
 - Vortexes may be placed on any empty square.
 - Vortex cards can be placed anywhere on the board without a workman.
 - The small vortex card must be played immediately.
- Vortex cards are kept separate and are never randomly drawn.
 - Whenever someone earns a Victory Point - the person to their left draws and plays a vortex card.
- A ball entering the vortex card disappears, whether it is up" or "down" and returns to the beginning of the track as though it had reached the centre of the board."
- Discarded or replaced vortex cards are placed back in the vortex pile.
 - Vortex cards may never be used as Victory Points.

[n/a: Access denied]

From:

<https://curufea.com/> - **Curufea's Homepage**

Permanent link:

<https://curufea.com/doku.php?id=games:board:rollerballexp3>

Last update: **2013/03/21 21:37**

