

Nashala "Knocker" Nah'Jan

Go back to [Cultists in the Dark](#)

Character Information

| | | |
|-----------------|---|--------------------|
| Character Name: | <input type="text" value="[Enter Name]"/> | <div>[Image]</div> |
| Player Name: | <input type="text" value="[Enter Player]"/> | |
| Playbook: | Deep Cuts | |
| Background: | <input type="text" value="[Enter Background]"/> | |
| Heritage: | <input type="text" value="[Enter Faction]"/> | |
| Look and Style: | <input type="text" value="[Enter XP]"/> | |
| Trauma: | <input type="text" value="[Enter Trauma]"/> | |

Stress & Trauma

| Stress | Trauma |
|--|---|
| <input type="text" value="[Stress/10]"/> | <input type="text" value="[Trauma 1]"/> |
| | <input type="text" value="[Trauma 2]"/> |
| | <input type="text" value="[Trauma 3]"/> |

Attributes

| Insight | Prowess | Resolve |
|---------|----------|---------|
| Hunt | Finesse | Attune |
| Study | Prowl | Command |
| Survey | Skirmish | Consort |
| Tinker | Wreck | Sway |

Equipment

| Discreet | Heavy | Plabook Specific |
|---|-------|------------------|
| <div>Vice</div> <div><input type="text" value="[Vice]"/></div> <div><input type="text" value="[Purveyor]"/></div> | | |

Special Abilities

| Special Ability | Description |
|--|--|
| <input type="text" value="[Ability 1]"/> | <input type="text" value="[Description]"/> |

Notes

| Notes |
|---|
| <input type="text" value="[Custom Notes]"/> |

Current Load

| Load | Amount |
|-------|---------------------------------------|
| Light | <input type="text" value="[Amount]"/> |

| | |
|--------|----------|
| Normal | [Amount] |
| Heavy | [Amount] |

Crew and Contacts

| Crew Name | Crew Type |
|------------------|-------------|
| [Crew Name] | [Crew Type] |
| Notable Contacts | |
| [Contact 1] | |
| [Contact 2] | |
| [Contact 3] | |

From:
<https://curufea.dreamhosters.com/> - Curufea's Homepage

Permanent link:
<https://curufea.dreamhosters.com/doku.php?id=roleplaying:bitd:knocker&rev=1747539868>

Last update: 2025/05/17 20:44

