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Ugur Taner

An important henchman of the governor of Atabash. Ugur is a very large Gel with a long drooping moustache and a belt made up, apparently, of the skulls of babies. His mind is sharp, but not as sharp as his axe.

Undead

Damned or unrestful spirits, either still inhabiting their mortal bodies or existing in a non-physical form, are rare but not unknown, and are especially believed to dwell on or near old battlefields and ruins. Tales abound of the depredations and horrors wrought by ghouls, ghosts and other such abominations. Even mighty knights are known to quail when confronted by a ravening, walking corpse. Luckily for civilisation, such things are rare, and seem to be repelled by the power of faith. Priests of the Mother and the Empress, especially, are reputed to be able to combat the lost souls and send them to their rightful rest.

Unease, Sea of

Unicorn

A legendary beast in the shape of a powerful horse with a horn of purest ivory (or gold, depending on the version of the tale) extending two feet or more from its forehead. A unicorn features prominently in tales as the mount of the Fairyking.

Upper Raracas

An incorporated and walled town of some 6000 inhabitants, located at the junction of the Raracas and Breaking Rivers. The town is known for its cloth, and the Guild of Tailors has great influence in the civic government. The town remained loyal to the Garnier faction during the Restitution and suffered extensive damage during a siege led by Romenard of Breakingdale.

Urle, Duchy of

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