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# Dwarven Economy

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## Currency

### Abbreviations

#### Material

Br = Bronze El = Electrum Si = Silver Go = Gold Pl = Platinum P = Paper

#### Sizes

e1 = size of a 1 cent e5 = size of a 5 cent e20 = size of a 20 cent ep = size of a penny el = larger than a penny p5 = size of a \$5 bill p10 = size of a \$10 bill p100 = size of a \$100 bill

#### Shape

R = round O = octagonal P = Pentagonal T = triangular S = square C = Cross shapped (+, not biblical) St = 5 pointed star Re = rectangular +h = with a hole (inthe middle) +g = with a gem (in the middle) +ch = with a hole (in a corner) Name, Material, Size, Shape, Face, Back, = equivalent All coins have a date, their name, and the current rulers name and the coins value written on their surface.

### Dwarven Currency

Karn, Br, ep, S+ch+ch+ch+ch, Forge, Ruler's head Dikarn, Br, ep, S+ch+ch+ch, Hammer, Ruler's head = 2 Karn Pekarn, El, ep, S+ch+ch, Axes, Ruler's head = 5 Karn Karn 'a, Si, ep, S+ch, Warhammer, Ruler's head = 10 Karn Dikarn 'a, Si, ep, S+g (emerald), Ruler's head in gem = 20 Karn Pekarn 'a, Go, ep, S+g (sapphire), Ruler's head in gem = 50 Karn Karn 'a Karn, Go, ep, S+g (ruby), Ruler's head in gem =100 Karn All coins have milled edges. Holes are for machine sorting. All coins are magical with the following properties - resist tarnish/wear and an ID. The highest three coins have a magically melded gem in the centre with a hologram of the Ruler's head inside. Coins were designed square for ease of stacking.

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