

Igardian Social Structure

Igardian social structure is a rather convoluted affair with many twists, turns and restrictions. Political and Military ranks are so intertwined that it would be futile to try and separate the two. In addition to this, the status that you are born into greatly affects where you can or cannot go within the social hierarchy (generally due to tradition rather than any hard written law).

Status of Birth

To start I will list the “beginning” social structure. These rankings will be the most common and are generally decided at birth. However, even here, one's social status can change through their own actions and/or those of a higher ranking member of society with a keen exception of the Patricians.

Perk	Title	Definition
-15	Slave	Slaves were allowed to make money (though their owner could take it from them) and own property, even buy their own freedom and own other slaves. Called Libertini when freed. A Libertini is the equivalent of a Civilian.
0	Civilian	Anyone who wasn't a property-owner and who could not afford sword, armor, shield, and food wasn't able to become a Citizen. This also applies to any non-Igardian that takes up residence in the Confederacy and doesn't take the Oath of Citizenship.
1	Citizen	Served in the military and allowed to vote. Advancing to any rank beyond Military Tribune (and later, Aedile) is difficult at best.
2	Equestrian	While the name does derive from horse, it doesn't translate well to Knight. Basically an equestrian is a Citizen who can afford a horse along with the rest of his war gear, and therefore became cavalry. Equestrians can advance higher in rank than Citizens, but it is still harder than Patricians.
3	Patrician	The 'nobility' of Igard, they are supposedly able to trace their ancestry back to the original population of Igard.

Political Rankings

The following table lists the possible political titles and offices that can be held by an Igardian citizen. In addition, the table lists the appropriate military titles that must be held as a requirement.

Perk	Title	Definition	Requirements
1	Quaestor-Ex	If you once held an office, you still have some clout, even if it's been 20 years.	Once held the office
2	Quaestor Minoris	A close relative or friend of someone who holds this title.	A close relative or friend of someone who holds this title.
2	Aedile-Ex	If you once held an office, you still have some clout, even if it's been 20 years.	Once held the office
3	Praetor-Ex	If you once held an office, you still have some clout, even if it's been 20 years.	Once held the office
3	Quaestor	A financial officer or treasurer for an Aedile.	Citizen, Equestrian or Patrician

Perk	Title	Definition	Requirements
3	Aedile Minoris	A close relative or friend of someone who holds this title.	A close relative or friend of someone who holds this title.
3	Senator-Ex	If you once held an office, you still have some clout, even if it's been 20 years.	Once held the office
4	Aedile	They are responsible for the upkeep of public buildings/works and the organization of religious festivals. Aediles have a limited form of Imperium, the right to do anything they deemed necessary within their sphere of influence.	Military Tribune
4	Senator Minoris	A close relative or friend of someone who holds this title.	A close relative or friend of someone who holds this title.
4	Praetor Minoris	A close relative or friend of someone who holds this title.	A close relative or friend of someone who holds this title.
5	Senator	Anyone who has served as a Quaestor is automatically eligible to be elected senator for life. The only way to lose this position is to have it stripped by a Censor. There are currently around 300 senators in the Confederacy.	Quaestor
5	Praetor	These are the assistants to a Consul.	Equestrian or Patrician and Plebian-Ex
6	Consul-Ex	If you once held an office, you still have some clout, even if it's been 20 years.	Once held the office
7	Consul Minoris	A close relative or friend of someone who holds this title.	A close relative or friend of someone who holds this title.
8	Consul	Consuls are in charge of a Province. There are currently 5 Consuls serving the Confederation.	Patrician and Praetor-Ex

Military Rankings

The following table lists the possible Military titles and offices that can be held by an Igardian citizen. In addition, the table lists the appropriate political titles that must be held as a requirement.

Perk	Title	Definition	Requirements
1	Legionnaire	All Citizens are considered to be Legionnaires. Thus this title is free to all Citizens	Citizen, Equestrian or Patrician
2	Military Tribune	Quaestors who desire senatorial status are elected to the post of Military Tribune; they are distributed among the legions as commanders.	Quaestor
2	Decurion	Squad leader of a 'tent group' of 8-10 men. Each century had 8-10 of these squads.	Citizen, Equestrian or Patrician
2	Signifer-in-Training	A Decurion who is training to become a Signifer	Decurion

Perk	Title	Definition	Requirements
3	Plebian Tribune	The have the right to mete out capital punishment. A tribune is required to have his house open all day and all night in order to hear the issues of his electorate.	Equestrian or Patrician and Quaestor
3	Tesserarius	The Optio's assistant. Third in command of a century.	Decurion
3	Cornicen	One for each Signifer and Signifer-in-training. They relayed oral commands and called everyone's attention for announcements/lunch at camp. Also had code sounds on their horns.	Decurion
3	Signifer	The paymaster. Carried a standard and was in charge of pay, rations, and equipment and occasionally settles disputes. One per century.	Decurion
4	Optio	Second in command to a centurion.	Tesserarius
4	Aquilifer	Standard-bearer. Depending on the period, there could be one per legion, century, or cohort. Usually they were promoted to centurion pretty quickly.	Signifer
5	Centurion	Each legion has around 60 Centurions, each in command of a century of men (80-100). 6 Centuries make up a cohort. Centurions are usually career soldiers and are the 'real' backbone of the command structure.	Equestrian or Patrician and Aquilifer
6	Pilus Prior	The centurions of the first ten centuries.	Equestrian or Patrician and Centurion
7	Ordinaries	The centurions of centuries 2-6, technically also including the Primus Pilus. Basically the top ranked centurions.	Equestrian or Patrician and Centurion
8	Primus Pilus	Literally "First Spear". He is the commanding centurion of the first cohort. Also the most senior centurion in the legion. They (and their family) are guaranteed equestrian status upon death or retirement.	Equestrian or Patrician and Ordinarie
9	Tribune Augusticlave	Equestrian officers, there were 5 of them who performed administrative tasks and were usually granted full tactical command as well. Usually career veterans.	Equestrian and Primus
11	Praefect	A long serving veteran, third in command	Patrician and Primus
13	Tribune Laticlave	Second in command, always from an important family.	Patrician and Praefect
15	Legate	The overall commander of a legion - the general. Sometimes also the consul of a province. The term is for 2-4 years, but sometimes extended if there was a particularly nasty war and no suitable replacements.	Patrician and Laticlave

Authoritus

Adding together all of characters current titles will result in the characters Authoritus. This reflects the

characters absolute political mojo and how they are treated by NPC's. Imperium The grant of Imperium indicates someone who owns property. If someone has Imperium they have free will to do as they please within the borders of their property.

In game terms this means that the person has a Demesne (Fantasy Hero p.101). The following chart dictates the maximum number of points the person can have to develop their Demesne.

Social Rank	Maximum Points Available
Citizen	1 x Authoritus
Equestrian	3 x Authoritus
Patrician	5 x Authoritus

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