

Bony Jaws

Character created with [Hero Designer](#), version 2007071702

Alternate Identities : Invisi-Fish

Player Name : NPC Critter

Genre : Fantasy

Campaign : Caleon

CHARACTERISTICS

Val	Char	Base	Points	Roll	Notes
40	STR	10	30	17-	HTH Damage 8d6 END [4]
15	DEX	10	15	12-	OCV 5 DCV 5
20	CON	10	20	13-	
18	BODY	10	16	13-	
7	INT	10	-3	10-	PER Roll 10-
5	EGO	10	-10	10-	ECV: 2
20	PRE	10	10	13-	PRE Attack: 4d6
10	COM	10	0	11-	
8	PD	8	0		8 PD (5 rPD)
5	ED	4	1		5 ED (5 rED)
4	SPD	2.5	15		Phases: 3, 6, 9, 12
12	REC	12	0		
40	END	40	0		
48	STUN	48	0		
0"	Running	6	-12		
17"	Swimming	2	0		
0"	Leaping	8	-8		

74 Total Characteristics Points

EXPERIENCE POINTS

Total earned: **0**

Spent: **0**

Unspent: **0**

Base Points: **125**

Disad Points: **171**

Total Points: **238**

POWERS

Cost	Name	END
25	Bony Jaws: HKA 2d6-1 (3d6+1 w/STR)	2

Cost	Name	END
14	Spiky Bits: HKA 1d6, Inherent (+1/4), Reduced Endurance (0 END; +1/2), Persistent (+1/2), Damage Shield (+1/2) (41 Active Points); Activation Roll 11- (-1), Always On (-1/2), No STR Bonus (-1/2)	0
19	There Is Not A Giant Spikey Fish Here. : Invisibility to Mental Group, Danger Sense, Combat Sense and Detect	2
7	Ytrann-laced Bony Plating: Damage Resistance (5 PD/5 ED/5 Mental Def.)	0
4	Magic Bones: Mental Defense (5 points total)	0
12	Heavy: Knockback Resistance -6"	0
15	Echolocation: Active Sonar (Hearing Group)	0
8	Bony Jaws Eyes: Nightvision, +3 to PER Roll	0
15	Bony Jaws Body: Swimming +15" (17" total)	1

119 Total Powers Cost

MARTIAL ARTS

Cost	Martial Arts Maneuver
	Red In Tooth And Claw
0	1) Used with Natural Weapons Group: Default Element
4	2) Avoid Harm: 1/2 Phase, - OCV, +5 DCV, Dodge, Affects All Attacks, Abort
3	3) Holding Bite: 1/2 Phase, +0 OCV, -1 DCV, Grab One Limb, +10 STR
5	4) Pounce: 1/2 Phase, -2 OCV, +1 DCV, 12d6 Strike
4	5) Smash/Claw Slash: 1/2 Phase, +0 OCV, +2 DCV, 10d6 Strike
3	6) Trip: 1/2 Phase, +2 OCV, -1 DCV, 9d6 Strike, Target Falls

19 Total Martial Arts Cost

SKILLS

Cost	Name
11	Concealment 14-
3	Disguise 10-
4	Bitey: +4 with Bite

18 Total Skills Cost

TALENTS

Cost	Name
3	Bump Of Direction
4	Deadly Blow: +1d6 (Attacking with Surprise)
1	Lightning Reflexes: +1 DEX to act first with Bite

8 Total Talents Cost

DISADVANTAGES

Cost	Name
10	Physical Limitation: Enormous, up to four times human size (8m, or 2.1-4"; -4 DCV, +4 to PER Rolls to perceive) Frequently, Slightly Impairing
5	Physical Limitation: Reduced Leap, cannot leap Infrequently, Slightly Impairing
15	Physical Limitation: Animal Intelligence Frequently, Greatly Impairing
141	Giant Spikey Fish Bonus

171 Total Disadvantages Cost

APPEARANCE

Scales Colour: Iridescent Blue

Eye Colour: Deep Blue

Height: 7.50 m

Weight: 400.00 kg

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