

The Shop

By tkguy ([original post](#))

If there is a shop in the hotel, it will include several mannequins or figurines as part of the display. When the PC is alone or wandering through the store unattended, he will hear whispers that sound rather ominous. Out of the corner of his eye, he sees some of the figures huddled together, whispering about evil deeds they plan to commit. When the PC turns toward them, they will appear in positions and locations he originally saw them. Nothing seems amiss. But every so often, whenever he's alone in the store....

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