

The Third Floor

By Curufea ([original post](#))

There is something odd about the third level. Every third step creaks if on wood. If on tile, every third step is a loose tile. Every third door opened creaks. Every third window opens gets stuck halfway with a small screeching noise.

It doesn't matter which door/window you try - it will always be the third one. Trying the same area/door/window/drawer etc multiple times will not trigger the effect. Only three different areas/doors/windows/drawers...

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Last update: **2007/01/01 19:39**

