

Acid Bolt

This spell hurls a large, teardrop-shaped globule of acid at the target creature. The creature continues to take damage until such time as the spell's magic wears off (upon which the acid disappears into nothingness), the acid is washed off the target's skin, or otherwise neutralized.

College: Forces

Philosophy: Conjunction

Special Effects: Arcane Magic, Conjunction, Evocation, Acid

Effect: RKA 1d6

Casting Time: 1/2 Phase

Target/Area Affected: Single Creature

Duration: Constant

Range: 185 meters

Active Cost: 49

Skill Roll Penalty: -2

Real Cost: 20

END Cost: 5

Acid Bolt: Ranged Killing Attack 1d6 - Costs END Only To Activate (+1/4), Constant (+1/2), Sticky (+1/2), Uncontrolled (Lasts For 1 Turn, Or Until The Acid Is Washed Off Or Neutralized; +1/2), Penetrating (+1/2)(49 Active Points); Requires A Power Skill: Conjunction Magic Roll (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4), No Knockback (-1/4).

Spell created by Jack Butler

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