

Akonet's Ice Darts

This spell, a variation on the **Mystic Darts** spell, creates a series of small arrowhead shaped darts of ice that the caster can project at any living target he can see with deadly effect. The spell is inherently accurate and rarely misses.

College: Forces

Philosophy: Conjunction

Special Effects: Arcane Magic, Forces, Conjunction, Ice/Cold

Effect: RKA 1d6

Casting Time: 1/2 Phase

Target/Area Affected: Single Creature

Duration: Instant

Range: 170 meters

Active Cost: 34

Skill Roll Penalty: -2

Real Cost: 11

END Cost: 3

Akonet's Ice Darts: Ranged Killing Attack 1d6 - Armor Piercing (+1/4), Area Effect (1 Meter Radius; Selective), Line Of Sight (+1/2)(34 Active Points); Requires A Power Skill: Conjunction Magic Roll (-1/2), Spell (-1/2), Can Only Affect One Target Within The Area Of Effect (-1/4), Gestures (-1/4), Incantations (-1/4), Only vs. Living Beings (-1/4).

Spell created by Jack Butler

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