

Alter Voice

This spell allows the wizard to change his own voice so that he sounds like a completely different person. The voice change is difficult to detect, even when the wizard is impersonating someone known to observers. The caster must have previously heard a voice in order to mimic the sound. When the caster ceases to concentrate on the magic (that is, when he stops paying END for the spell), it ends immediately.

College: Information

Philosophy: Illusion

Special Effects: Arcane Magic, Information, Illusion, Sound

Effect: Mimicry 21-

Casting Time: 1/2 Phase

Target/Area Affected: Caster

Duration: Constant

Range: Self

Active Cost: 23

Skill Roll Penalty: -1

Real Cost: 9

END Cost: 2

Alter Voice: Mimicry 21- (23 Active Points) - Costs END (-1/2), Requires A Power Skill: Illusion Magic Roll (-1/2), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

Go back to [start](#)

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Last update: 2009/08/31 21:29

