

# Alter Voice

This spell allows the wizard to change his own voice so that he sounds like a completely different person. The voice change is difficult to detect, even when the wizard is impersonating someone known to observers. The caster must have previously heard a voice in order to mimic the sound. When the caster ceases to concentrate on the magic (that is, when he stops paying END for the spell), it ends immediately.

**College:** Information

**Philosophy:** Illusion

**Special Effects:** Arcane Magic, Information, Illusion, Sound

**Effect:** Mimicry 21-

**Casting Time:** 1/2 Phase

**Target/Area Affected:** Caster

**Duration:** Constant

**Range:** Self

**Active Cost:** 23

**Skill Roll Penalty:** -1

**Real Cost:** 9

**END Cost:** 2

**Alter Voice:** Mimicry 21- (23 Active Points) - Costs END (-1/2), Requires A Power Skill: Illusion Magic Roll (-1/2), Gestures (-1/4), Incantations (-1/4).

**Spell created by Jack Butler**

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Go back to [start](#)

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Last update: **2009/08/31 21:29**

