

Animate Mist

This spell allows a wizard to shape a dense mist or fog into any shape within the confines of the area of effect. The shape can then be animated. The details of the shape and the complexity of the animation are poor, and the mist is naturally unable to make sounds. The spell requires the presence of mist or fog in order to be cast (the spell can "add" more mist by making it look thicker, but it can't create mist out of nothing).

For purposes of this spell, the smoke from a fire counts as mist.

College: Change

Philosophy: Enchantment

Special Effects: Arcane Magic, Change, Enchantment, Air Magic

Effect: Sight Group Images

Casting Time: Full Phase

Target/Area Affected: 1 meter radius

Duration: Constant

Range: 100 meters

Active Cost: 20

Skill Roll Penalty: -1

Real Cost: 7

END Cost: 2

Animate Mist: Images (Sight Group) - Area Effect (1 Meter Radius; +1/4), Uncontrolled (Lasts 1 Minute + 1 Minute Per Point By Which The Skill Roll Was Made; +1/4)(20 Active Points); Only To Create Images In Mist, Fog, And Smoke (-1), Requires A Power Skill: Enchantment Magic Roll (-1/2), Extra Time (Full Phase; Activation Only; -1/4), Gestures (-1/4), Images Are Fuzzy And Indistinct (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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