

# Animate Reflection

With this spell, the wizard can animate any reflective image so that it follows his commands. The reflection is capable of speech and whatever actions the caster wishes, though it cannot leave the mirrored surface.

**College:** Information

**Philosophy:** Illusion

**Special Effects:** Arcane Magic, Information, Illusion, Phantasm

**Effect:** Sight and Hearing Group Images

**Casting Time:** Full Phase

**Target/Area Affected:** Single Reflective Surface

**Duration:** Constant

**Range:** 300 meters

**Active Cost:** 19

**Skill Roll Penalty:** -1

**Real Cost:** 5

**END Cost:** 2

**Animate Reflection:** Images (Sight Group and Hearing Group) - Increased Maximum Range (300 meters; +1/4)(19 Active Points) - Only to Animate Reflections(-1), OIF: Reflective Surface (-1/2), Requires A Power Skill: Illusion Magic Roll (-1/2), Extra Time (Full Phase; Activation Only; -1/4), Gestures (-1/4), Incantations (-1/4).

**Spell created by Jack Butler**

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Last update: **2009/08/31 21:29**

