

# Arcane Mask

This spell grants the caster protection from magical detection spells. The *Arcane Mask* protects the caster from scrying, *Detect* and *Reveal* spells, mind-reading divinations, and other such Divination magic that searches out the person of the mage. Such magic simply does not recognize the presence of the caster while the *Arcane Mask* is active.

**College:** Change

**Philosophy:** Abjuration

**Special Effects:** Arcane Magic, Change, Abjuration, Invisibility

**Effect:** Mystic Group Invisibility

**Casting Time:** Full Phase

**Target/Area Affected:** Single Creature

**Duration:** Constant

**Range:** Self

**Active Cost:** 25

**Skill Roll Penalty:** -1

**Real Cost:** 11

**END Cost:** 2

**Arcane Mask:** *Invisibility (Mystic Group), No Fringe - Useable By Other (+1/4)(25 Active Points); Requires A Power Skill: Abjuration Magic Roll (-1/2), Extra Time (Full Phase; Activation Only; -1/4), Gestures (-1/4), Incantations (-1/4).*

**Spell created by Jack Butler**

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