

Bano's Bolt of Power

With this spell, the caster projects a roaring bolt of silvery arcane energy that blasts forth at high speed from the caster's pointed finger. The bolt rushes unerringly at the target in a perfectly straight line; smaller, flimsier objects in the bolt's path will have holes blasted through them if they are not utterly destroyed. Larger, heavier objects can block the bolt, but still tend to become pock-marked as the bolt impacts them. Naturally, any creature caught in the path of the bolt is likewise damaged.

College: Forces

Philosophy: Evocation

Special Effects: Arcane Magic, Forces, Evocation, Energy

Effect: RKA 2d6

Casting Time: 1/2 Phase

Target/Area Affected: 15 Meter Line

Duration: Instant

Range: No Range

Active Cost: 37

Skill Roll Penalty: -2

Real Cost: 12

END Cost: 4

Bano's Bolt Of Power: Ranged Killing Attack 2d6 - Area Effect (15 Meter Line; Nonselective; +1/4)(37 Active Points) - No Range (-1/2), Requires A Power Skill: Evocation Magic Roll (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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