

Body Pulse

Once this spell is cast, any physical contact that is maintained for more than a few seconds (an embrace, a restraining hand placed on the chest, etc., but not quick contact such as a handshake or even a physical blow) delivers a pulse of energy that shoots from the body of the caster into the person creature being touched, doing him damage.

College: Change

Philosophy: Abjuration

Special Effects: Arcane Magic, Change, Abjuration, Force

Effect: Energy Blast 6d6

Casting Time: 1/2 Phase

Target/Area Affected: Caster

Duration: Special

Range: No Range

Active Cost: 37

Skill Roll Penalty: -2

Real Cost: 12

END Cost: 4

Body Pulse: Energy Blast 6d6 - Trigger (Triggered When The Caster Is Touched Or Held For Any Significant Length Of Time; Does Not Reset; Spell Expires After 24 Hours Whether Triggered Or Not; +1/4)(37 Active Points); No Range (-1/2), Requires A Power Skill: Abjuration Magic Roll (-1/2), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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