

# Brannart's Acidic Grip

This spell, a variation of the *Fists of Fire* spell, causes the caster's hands to exude a strong acid, increasing their use as weapons. The acid damages anything the caster touches.

**College:** Forces

**Philosophy:** Conjunction

**Effect:** RKA 1d6

**Casting Time:** 1/2 Phase

**Target/Area Affected:** Caster

**Duration:** Constant

**Range:** No Range

**Active Cost:** 30

**Skill Roll Penalty:** -1

**Real Cost:** 10

**END Cost:** 3

**Brannart's Acidic Grip:** Hand Killing Attack 1d6 - Constant (+1/2), Penetrating (+1/2)(30 Active Points); No Range (-1/2), Requires A Power Skill: Conjunction Magic Roll (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4).

**Spell created by Jack Butler**

---

Go back to [start](#)

From:

<https://curufea.dreamhosters.com/> - **Curufea's Homepage**

Permanent link:

[https://curufea.dreamhosters.com/doku.php?id=roleplaying:hero:resources:gp:brannarts\\_acidic\\_grip](https://curufea.dreamhosters.com/doku.php?id=roleplaying:hero:resources:gp:brannarts_acidic_grip)

Last update: **2009/08/31 21:28**

