Brannart's Acidic Grip

This spell, a variation of the *Fists of Fire* spell, causes the caster's hands to exude a strong acid, increasing their use as weapons. The acid damages anything the caster touches.

College: Forces Philosophy: Conjuration Effect: RKA 1d6 Casting Time: 1/2 Phase Target/Area Affected: Caster Duration: Constant Range: No Range Active Cost: 30 Skill Roll Penalty: -1 Real Cost: 10 END Cost: 3

Brannart's Acidic Grip: Hand Killing Attack 1d6 - Constant (+1/2), Penetrating (+1/2)(30 Active Points); No Range (-1/2), Requires A Power Skill: Conjuration Magic Roll (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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