

Cloak of Flames

The caster wraps himself in a cloak of bright green flames that burn any opponents that strike him.

College: Change And Forces

Philosophy: Abjuration And Evocation

Special Effects: Arcane Magic, Change, Forces, Abjuration, Evocation, Heat/Fire

Effect: RKA 1d6

Casting Time: 1/2 Phase

Target/Area Affected: Self

Duration: Constant

Range: Caster

Active Cost: 30

Skill Roll Penalty: -1

Real Cost: 11

END Cost: 3

Cloak of Flames: Ranged Killing Attack 1d6 - Area Effect (1 Meter Radius; +1/4), Personal Immunity (+1/4), Constant (+1/2)(30 Active Points); No Range (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4), Requires A Power Skill: Abjuration Magic Or Power Skill: Evocation Magic Roll (Player's Choice; -1/4).

Spell created by Jack Butler

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