

Identify (INT)

[Mage, Bard]

The secrets of an unknown magical item may be revealed by the use of this skill. If a library is available for perusal, each attempt at determining one power of a particular item only takes an hour, failure indicating the hour was wasted (an 18 means an incorrect identification). Without a library, all rolls are at -3, and attempts require three hours of intense concentration. To make matters worse, each such attempt drains 1 mana, and incorrect indentifications are far more common (on a 15-18). There is no way of telling how many powers an item may have left to be discovered, even if all attempts are successful.

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