

Nine Worlds

The Nine Worlds are spread across the galaxy, precious habitable worlds in a deadly sea of night. Most world in the galaxy are unfit for human habitation, being too warm, too cold or a combination of both as they swing through wildly eccentric orbits about too-bright suns.

The Asgardr and the Jotnar covet the same kinds of worlds, and ever do they struggle to dominate the few worlds that are available.

Alfheim A garden world, original home of the Alfer

Asgard A chilly planet, home of the AESIR, Seat of the Asgardian Government.

Hel Asgardian colony, ruled by **Hel**, a daughter of **Loki**. Asgard's largest, most terrible prison is here.

Midgard A newly-discovered garden world, the space around it has become a new battleground in the war.

Muspelheim A desert world, home to the Fire Giants

Nidavillr Original home of the Dvergar

Niflheim A dark cold world near the edge of the galaxy

Svartalfheim Colony world of Alfheim, the home of the Dark Elves and many Dvergar

Vanaheim Home of the Vanir, a once-rebellious colony

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