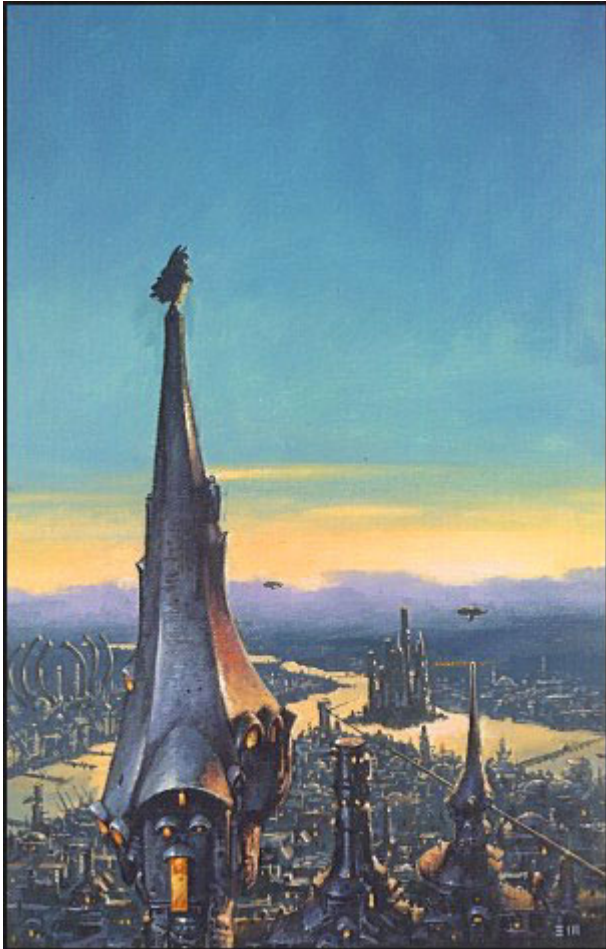


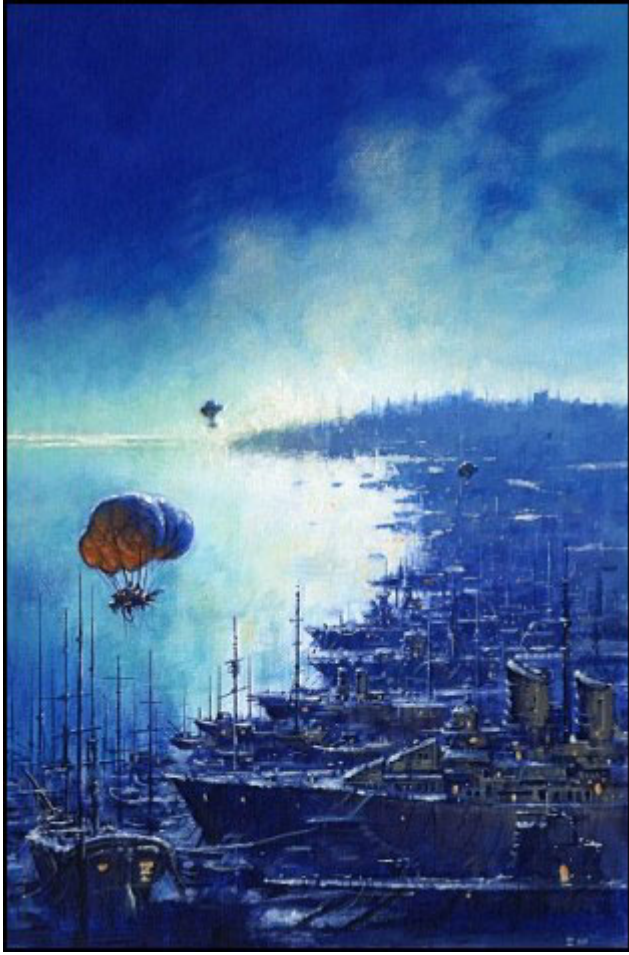
Gallery

Art by Les Edwards

Website: <http://www.lesedwards.com/>



The Spike of Perdido Street Station, looking at the Houses of Parliament on Strack Island.



The edge of Armada, showing the circling airships.

Art by Nick Kole

Website: <http://elfwood.lysator.liu.se/loth/n/i/nickspacekole/nickspacekole.html>



The colored version of my first Cactacae picture, which prompted a small series of sketches of China Mieville's cactus people.



Cray are a race from The Scar (book by China Mieville) half human and half rock lobster, they tatoo their hindquarters with all sorts of wierd designs and have gills on their necks. the idea was so cool i had to give it a try. This drifting Cray Huntsman is from the opening scene of the book, complete with spear and hooded hunting squid! With my return to Elfwood, i may attempt another few Cray sketches...who knows?



I've wanted to illustrate Jack since reading the enigmatic introduction he got in 'Perdido Street Station'. Jack's something of an urban legend and a freedom fighter in New Crobuzon...and he's got an enormous mantis claw :)



My interpretation/facial study of China Mieville's Mosquito women (only in The Scar). This picture creeps ME out.[shudders] gross stuff.



Judah Low is one of the most fascinating characters from China Mieville's new book, 'Iron Council'. He's a Somaturge: a wizard/scientist in the art of golem creation. The early chapters of the book have him riding an enormous clay-golem, saddled on it's back. I'm not too pleased with little Judah up there, but the golem came out just as I envisioned it. Expect to see more of Judah Low later.



Possibly the coolest character from China Mieville's 'Iron Council' is Toro. Another freedom-fighter character like Jack, Toro's steam-powered bull headpiece is one of those images that stays with you. If you read IC you'll understand some of Toro's size and shape...any more'd spoil the book. I definitely want to do more with Toro in the future.



Another China Mieville inspired piece. This is a sketch of his amphibious race called Vodyanoi. This was just to get the concept of the race down visually. The challenge was getting the right mix of frog and man. Some of my sketches just looked like anthropomorphic toads and some just looked like buggy-eyed fat guys. This comes closest to how I envisioned the Vodyanoi...again, I hope to do more with the race later.



This will kick off the latest series of Mieville inspired work that I'm uploading. China Mieville is truly a genius...half-lobster. half-man...the cray were always the most fascinating race from *The Scar* for me. The old pic of the Cray simply wasn't good enough at all: A race so cool deserves a better illustration. It's the same character from that amazing intro in '*The Scar*'

At the edges of the shelves of rock where cold, light water gives way to a creeping darkness, a he-cray scrambles. He sees prey, clicks and rattles deep in his throat, while he slips the hood from his hunting squid and releases it. It bolts from him, diving for the shoal of fat mackerel that boil and reform like a cloud twenty feet above. Its foot-long tentacles open and whip closed again. The squid returns to its master, dragging a dying fish, and the school reknits behind it.
-China Mieville, '*The Scar*'



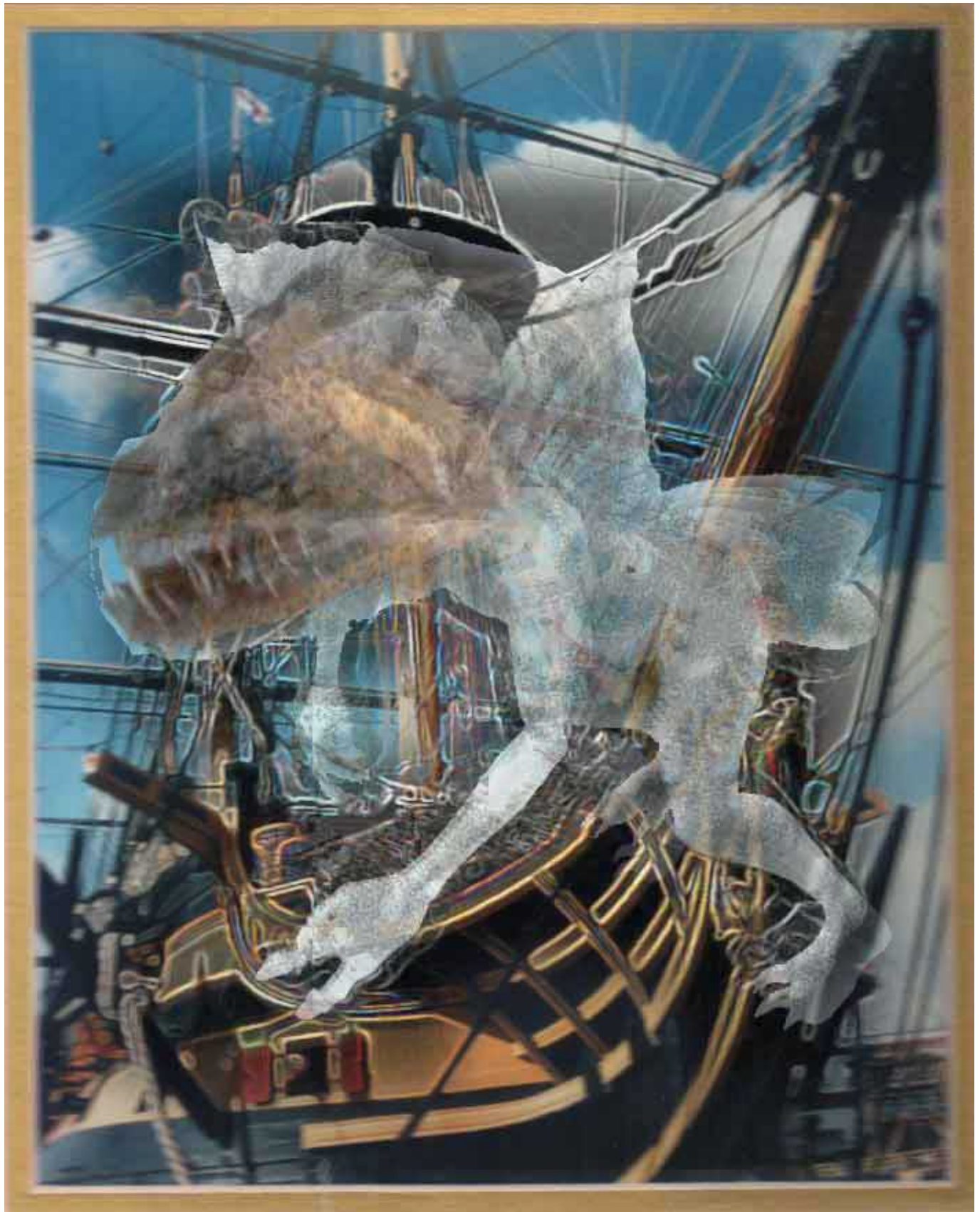
Colored in Photoshop. When reworking this character and coloring the picture for my exhibit, I tried to capture something of the mood of this first scene from Mieville's 'The Scar'. This excerpt should give you an idea of what I'm talking about:

The cray raises his arm and calls his squid closer to him, soothes it gently. He fingers his harpoon. He is standing on a granite ridge, where seaweed and ferns move against him, caressing his long underbelly. To his right, swells of porous stone rise above him. To the left the slope falls away fast into disphotic water. He can feel the chill emanating from below. He looks out into a steep gradation of blue. Way overhead, on the surface, there are ripples of light. Below him the rays peter swiftly out. He stands only a little way above the border of perpetual dark.

- China Mieville, 'The Scar'

Art by Curufea

Website: <http://www.curufea.com/games/crobuzon>



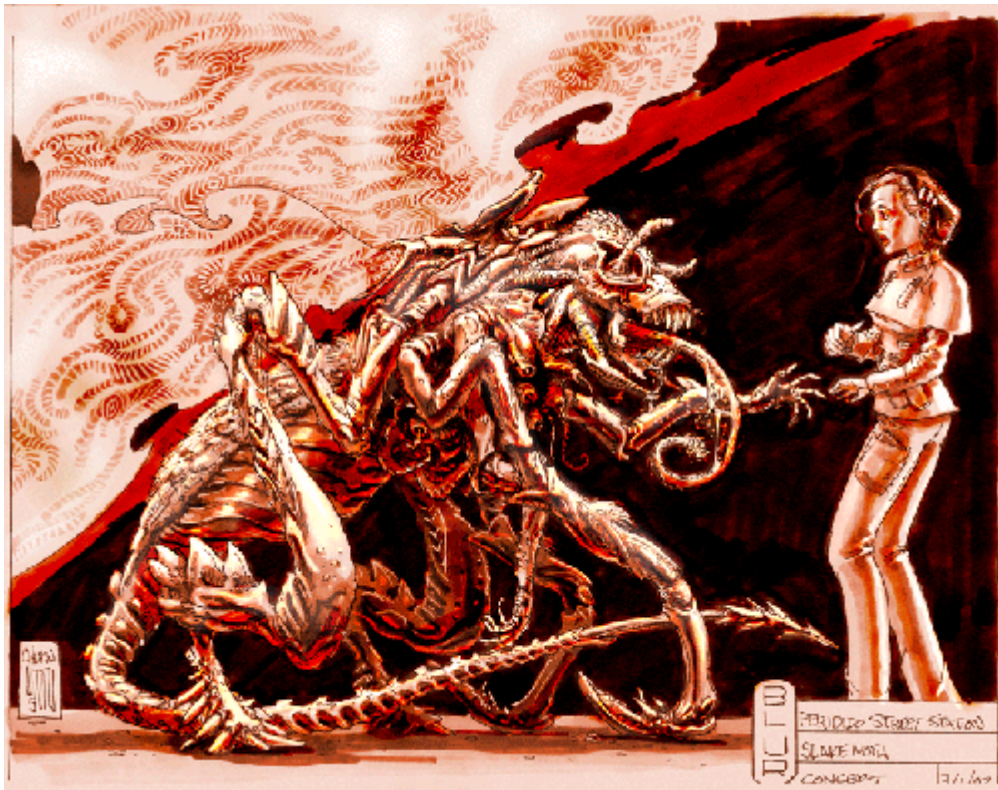
A Grindylow in front of one of the ships of Armada.



An unimpressed Khepri.

Art by Chuck Wojtkiewicz

Website: <http://www.chukw.com/index.htm>



A Slake Moth about to snack on its mesmerised food.

Misc Art



Too Too Abstract Individual Yagharek Not To Be Respected, the Garuda, stands on a rooftop near Perdido Street Station

- scarypet
 - [Slake Moth](#)
- Miguel Ángel Uriondo
 - [Uther and the Brucolac](#)
 - [Tanner Sack - Repairing](#)
 - [Cray Warrior](#)
 - [Cactacae](#)
- Sydney Windsong
 - [The Construct](#)
- Ilmars Z. Meija
 - [Lin](#)

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