

# Hero Designer 6 Files



Character creation files will be added as they are completed  
 — [Peter Curufea](#) 2023/12/17 13:26

## Campaign Setting Rules

Western Shores Race	Primary Location	Published Setting Equivalent	Book	Page	Template costs	Notes
<b>Canine-Folk, Dog Character File</b> <a href="#">Template File</a>	Other continent	Erqidlit	TA	41	36/0	
<b>Canine-Folk, Wolf Character File</b> <a href="#">Template File</a>	Other continent	Wolf-Folk	FH	43	29/0	
<b>Centaur, Horse Character File</b> <a href="#">Template File</a>	Horse Wilds	Centaur	FH	35	49/-30	
<b>Centaur, Lion Character File</b> <a href="#">Template File</a>	Horse Wilds	Leomachi	TA	45	56/0	
<b>Dwarfs, Hill/Mountain Character File</b> <a href="#">Template File</a>	Lofty Mountains, Brondheim	Dwarf + Knowledge of Stone	FH	36	22/0	Reproduction (option) Mountain/Hill are Cultures
<b>Elf, Council Character File</b> <a href="#">Template File</a>	Greatwood Forest	Elf + High Elf + Elven Magic + Lifesupport (immunity to aging)	FH	37	106/0	
<b>Elf, Dark Character File</b> <a href="#">Template File</a>	Frozen Halls	Elf + Elven Archery + Elven War Skills + Elven Wakefulness + Deep + Lifesupport (immunity to aging)	FH	37, 47	60/-10	
<b>Elf, High Character File</b> <a href="#">Template File</a>	Greatwood Forest	Elf + High Elf + Lifesupport (immunity to aging)	FH	37	76/0	
<b>Elf, Sea Character File</b> <a href="#">Template File</a>	Stormshaven Bay	Elf + Sea + Lifesupport (immunity to aging)	FH	37, 51	57/0	

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<b>Elf, Wood</b> <a href="#">Character File</a> <a href="#">Template File</a>	Greatwood Forest	Elf + Wood Elf + Lifesupport (immunity to aging)	FH	37	66/0	
<b>Feline-Folk, Cat</b> <a href="#">Character File</a> <a href="#">Template File</a>	Kartar	Cat-Folk	FH	34	40/0	
<b>Feline-Folk, Cheetah</b> <a href="#">Character File</a> <a href="#">Template File</a>	Kartar	Cat-Folk + Cheetah	FH	34	52/0	
<b>Feline-Folk, Lion</b> <a href="#">Character File</a> <a href="#">Template File</a>	Kartar	Pakasa + Simburu	TA	46	34/0	
<b>Feline-Folk, Tiger</b> <a href="#">Character File</a> <a href="#">Template File</a>	Kartar	Cat-Folk + Lion	FH	34	45/0	
<b>Gargoyle</b> <a href="#">Character File</a> <a href="#">Template File</a>	No fixed abode	Gargoyle	FH	38	97/0	
<b>Giant</b> <a href="#">Character File</a> <a href="#">Template File</a>	Brondheim	Giant	FH	38	130/-20	
<b>Gnome</b>	Duchy of Irolo	Gnome	TA	42	tbd	
<b>Goblin</b>	No fixed abode	Goblin + Lifesupport (immunity to aging)	FH	39	tbd	Evil minion Social limitations
<b>Hobbits</b>	Thimblebark Forest	Halflings	FH	40	tbd	
<b>Humans</b> <a href="#">Character File</a> <a href="#">Template File</a>	Brondheim, Daria, Ambria, Duchy or Irolo	Humans	TA	28	tbd	
<b>Ogre</b>	No fixed abode	Ogre	FH	41	tbd	Evil minion Social limitations
<b>Orc</b>	No fixed abode	Orc + Lifesupport (immunity to aging)	FH	41	tbd	Evil minion Social limitations
<b>Reptile-Folk, Cold Blooded</b>	Zylistan, Talarak	Lizard-Folk	FH	40	tbd	

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<b>Reptile-Folk, Cold Blooded, Ancient</b> <a href="#">Character File</a>  <a href="#">Template File</a>	Talarak	Winter Lesser Dragon	HB	224	701/-110	
<b>Reptile-Folk, Cold Blooded, Mature</b>	Zylistan, Talarak	Dragon-Folk	FH	35	tbd	
<b>Reptile-Folk, Warm Blooded</b>	Zylistan	Drakine	TA	32	tbd	
<b>Serpent-Folk</b>	Other continent	Serpent-Folk	FH	42	tbd	
<b>Sprite</b>	Greatwood Forest	Sprite	FH	43	tbd	
<b>Troll</b>	No fixed abode	Troll	FH	43	tbd	Evil minion Social limitations

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