

# Poison

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## Berethien

**TIME** : Autumn  
**LOCALE** : Mountainous areas  
**MIN COST** : 9d  
**MAX COST** : 1s 2d  
**FANTASY COST** : 3sp 9cp/5sp 9cp  
**PURPOSE** : shifter bane  
**ADD?** : Not addictive  
**EFFECT** : 4D6 suppress all adj. powers  
**USE** : Ingested  
**FORM** : Vine  
**RAR** : -4  
**STORE** : D6 days

## Ceel

**TIME** : Autumn  
**LOCALE** : Caves  
**MIN COST** : 9d  
**MAX COST** : 1s 1d  
**FANTASY COST** : 3sp 6cp/5sp 4cp  
**PURPOSE** : poison  
**ADD?** : Not addictive  
**EFFECT** : Blade AP D6 hits/minutes  
**USE** : Applied  
**FORM** : Root  
**RAR** : +0  
**STORE** : D3 weeks

## Darnell

**TIME** : Autumn  
**LOCALE** : Forest  
**MIN COST** : 6s 3d  
**MAX COST** : 14s 7d  
**FANTASY COST** : 3gp/7gp  
**PURPOSE** : dims sight  
**ADD?** : Slightly addictive

**EFFECT** : 2D6 transform, cummulative  
**USE** : Applied  
**FORM** : Flower  
**RAR** : -2  
**STORE** : D6 years

## Doshenkana

**TIME** : Spring/Summer  
**LOCALE** : Forest  
**MIN COST** : 1s  
**MAX COST** : 1s 6d  
**FANTASY COST** : 4sp 2cp/7sp  
**PURPOSE** : poison  
**ADD?** : Not addictive  
**EFFECT** : For more information see [Poisons](#)  
**USE** : Applied  
**FORM** : Nut  
**RAR** : +1  
**STORE** : D3 weeks

## Gaethipa

**TIME** : Winter  
**LOCALE** : River/Rural  
**MIN COST** : 4s  
**MAX COST** : 6s  
**FANTASY COST** : 1gp 9sp /2gp 8sp 2cp  
**PURPOSE** : poison  
**ADD?** : Not addictive  
**EFFECT** : For more information see [Poisons](#)  
**USE** : Ingested  
**FORM** : Vine  
**RAR** : -1  
**STORE** : D6 weeks

## Leopard's Bane

**TIME** : Always  
**LOCALE** : Grassland  
**MIN COST** : 10s 5d  
**MAX COST** : 10s 5d  
**FANTASY COST** : 5gp/5gp  
**PURPOSE** : poison to animals  
**ADD?** : Not addictive

**EFFECT :**  
**USE :** Applied  
**FORM :** Mineral  
**RAR :** -2  
**STORE :** D6 days

## Leortevald

**TIME :** Winter  
**LOCALE :** Bog or swamp  
**MIN COST :** 6d  
**MAX COST :** 10d  
**FANTASY COST :** 2sp 1cp/3sp 2cp  
**PURPOSE :** poison  
**ADD? :** Not addictive  
**EFFECT :** For more information see [Poisons](#)  
**USE :** Applied  
**FORM :** Stalk  
**RAR :** +1  
**STORE :** D6 days

## Polsander

**TIME :** Always  
**LOCALE :** Fresh water  
**MIN COST :** 8d  
**MAX COST :** 1s  
**FANTASY COST :** 3sp 3cp/4sp 9cp  
**PURPOSE :** wood bane  
**ADD? :** Not addictive  
**EFFECT :** 2D6 AP vs wood  
**USE :** Applied  
**FORM :** Mineral  
**RAR :** -1  
**STORE :** D6 months

## Tasparth

**TIME :** Summer  
**LOCALE :** Sylvan, forests  
**MIN COST :** 2d  
**MAX COST :** 4d  
**FANTASY COST :** 2cp/1sp 1cp  
**PURPOSE :** ordeal drug  
**ADD? :** Not addictive

**EFFECT** : 1D6 RKA  
**USE** : Breathed  
**FORM** : Flower  
**RAR** : +2  
**STORE** : D6 weeks

## Whist

**TIME** : Autumn  
**LOCALE** : Sylvan, forests  
**MIN COST** : 1s  
**MAX COST** : 1s 6d  
**FANTASY COST** : 4sp 9cp/7sp 3cp  
**PURPOSE** : mage bane  
**ADD?** : Addictive to use  
**EFFECT** : 8D6 suppress any spell  
**USE** : Ingested  
**FORM** : Fruit  
**RAR** : -3  
**STORE** : D6 days

## Wolfsbane

**TIME** : Spring  
**LOCALE** : Forest  
**MIN COST** : L10 8s 4d  
**MAX COST** : L10 8s 4d  
**FANTASY COST** : 100gp/100gp  
**PURPOSE** : poison  
**ADD?** : Not addictive  
**EFFECT** : Repels, can heal lycanthrope, also for more information see [Poisons](#)  
**USE** : Applied  
**FORM** : Leaf  
**RAR** : +2  
**STORE** : D6 weeks

## Wylorafina

**TIME** : Summer  
**LOCALE** : Artic  
**MIN COST** : 2s  
**MAX COST** : 3s  
**FANTASY COST** : 9sp 1cp/1gp 4sp 1cp  
**PURPOSE** : poison  
**ADD?** : Not addictive

**EFFECT** : For more information see [Poisons](#)

**USE** : Ingested

**FORM** : Fruit

**RAR** : +0

**STORE** : D6 weeks

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